

SPARDHA'26

CHESS (MIXED)



Registration Fees	Rs. 100.00 per Player	Winner	Rs. 1500.00
Minimum Teams Required	06	Runner-up	Rs.700.00
Faculty Coordinators:		Student Coordinators:	
Ms. Naghma Abidin	97180 90 975	Riya	70425 80 139
Ms. Deepika Kirti	90130 72 536	Kartik Saxena	93151 75 251

Rules:

- Players must be the *Bonafide* students of a college/Institute/University.
- The players must have to report **30 min.** before the scheduled time of match.
- If the player does not turn up within **10 minutes** of the scheduled time, the opposite party will get a walkover.
- If player has touched a piece during game, has to move the same piece.
- **First Round**
 - o First round will be elimination round.
 - o Each player will have (10+5) minutes to complete the game.
 - o If the game will draw, the players have to go for blitz round for time control (3+0).
- **Second Round**
 - o Game format will be Swiss Tournament Rules (10 + 5 Time Control), only 4 (Four) rounds will be played.
- **General Regulations Second Round:**
 - o The tournament will be conducted in accordance with the latest FIDE Laws of Chess.
 - o The tournament will use the Swiss system pairing format. The number of 4 (Four) rounds will be played.
- **Time Control & Format:**
 - o Each player will have (10+5) minutes to complete the game.
 - o Players must press the clock with the same hand used to make the move.
 - o If a player oversteps the time limit, they lose the game unless the opponent does not have sufficient material to checkmate, in which case the game is declared a draw.
- **Pairings & Tiebreaks:**
 - o Pairings will be made using the Swiss system, based on the official Swiss pairing rules. If all are still equal, a Blitz tiebreak may be played.
- **Fair Play & Conduct:**
 - o Players must not use any external assistance, including electronic devices or chess engines.
 - o Mobile phones must be in airplane mode or kept in a designated area. If a phone rings during a game, the player forfeits the game.
 - o Any form of cheating or unfair conduct will lead to immediate disqualification.
 - o Players must respect their opponents and the arbiters. Unsporting behaviour will not be tolerated.
- **Notation & Claims:**
 - o Players are not required to record moves in rapid time control.
 - o In case of a dispute, the arbiter's decision will be final.

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- o If an illegal move is made, the opponent may claim a win if the player makes two illegal moves in the same game.
- o A player may claim a draw if a position is repeated three times.
- Only winner and runner-up team will be rewarded by cash prize, certificate of appreciation and medals.
- Cash Prize reward may increase, depending on the number of registrations.

NB:

- The referee's decision is final
- The **Organising Committee** reserves the right to cancel the event if fewer than Six teams register or appear. In such an instance, a formal notification will be issued to all teams, and a refund will be made.

